

FIELD ROUND

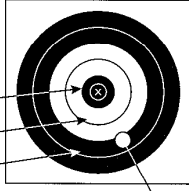
STANDARD UNIT

14 targets from a Unit. Twice around a Unit makes a Round. (Qualifier)

TARGET FACE

SCORING

5 points
4 points
3 points



An arrow shaft need only touch the line to be counted in the area of the next higher value.

SHOOTING RULES

Each archer shall shoot (4 arrows) at each of the 14 target layouts in a unit.

At the following distances four arrows shall be shot from the same stake:

15, 20, 25, 30 yards at a 35 cm target
40, 45, 50 yards at a 50 cm target
55, 60, 65 yards at a 65 cm target

4 arrows will be shot from 35 yards at a 50cm target but with each arrow shot from a different stake (called a fan)

4 arrows will be shot, one from each distance at:
45, 40, 35, 30 yards at a 50 cm target
80, 70, 60, 50 yards at a 65 cm target
35, 30, 25, 20 feet at a 20 cm target (called a walk-up)

DISTANCE MARKERS

ADULT (over 18) *White Markers* indicate the yardage, and shooting position

YOUNG ADULT (15 through 17) Shoot from the adult *White Markers*

YOUTH (12 through 14) Shoot the adult stakes up to 50 yards. Any adult yardage over 50 yards will have a *Blue Marker* which indicates the youth shooting position.

Cub (under 12) Shoot (4) arrows from the *Black Markers*

HUNTER ROUND

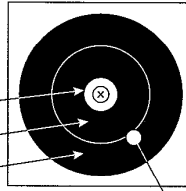
STANDARD UNIT

14 targets from a Unit. Twice around a Unit makes a Round. (Qualifier)

TARGET FACE

SCORING

5 points
4 points
3 points



An arrow shaft need only touch the line to be counted in the area of the next higher value.

SHOOTING RULES

Each archer shall shoot (4 arrows) at each of the 14 target layouts in a unit.

4 arrows will be shot, one from each distance at:
70, 65, 61, 58 yards at a 65 cm target
64, 59, 55, 52 yards at a 65 cm target
58, 53, 48, 45 yards at a 65 cm target
53, 48, 44, 41 yards at a 50 cm target

At the following distances four arrows shall be shot from the same stake:
48 yards at a 50 cm target
44 yards at a 50 cm target
40 yards at a 50 cm target
11 yards at a 20 cm target

4 arrows will be shot in a fan:
36 yards at a 50 cm target
32 yards at a 35 cm target
28 yards at a 35 cm target

4 arrows will be shot, 2 at each distance:
23, 20 yards at a 35 cm target
19, 17 yards at a 35 cm target
15, 14 yards at a 35 cm target

DISTANCE MARKERS

ADULT (over 18) *Red Markers* indicate the yardage, and shooting position

YOUNG ADULT (15 through 17) Shoot from the adult *Red Markers*

YOUTH (12 through 14) Shoot the adult stakes up to 50 yards. Any adult yardage over 50 yards will have a *Blue Marker* which indicates the youth shooting position.

CUB (under 12) Shoot (4) arrows from the *Black Markers*

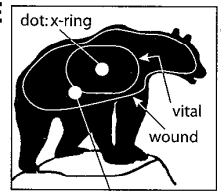
ANIMAL ROUND

STANDARD UNIT

14 targets from a Unit. Twice around a Unit makes a Round. (Qualifier)

TARGET FACE SCORING

1st 21 points x-ring
20 points vital
18 points wound
2nd 17 points x-ring
16 points vital
14 points wound
3rd 13 points x-ring
12 points vital
10 points wound



An arrow shaft need only touch the line to be counted in the area of the next higher value.

SHOOTING RULES

A maximum of 3 marked arrows may be shot, in successive order, and the highest scoring arrow will count. In the case of walk-up targets the first arrow must be shot from the farthest stake, the second arrow from the middle stake, and the third arrow from the nearest stake in order to be scored. No archer shall advance to the target and then return to the stake to shoot again in the event of a missed arrow.

A unit will consist of:
3 walk-up shots, target size Group 1, 40-60 yard range, 5 yds between stakes
3 walk-up shots, target size Group 2, 30-45 yard range, 3 yds between stakes
4 one position shots, target size Group 3, 20-35 yards
4 one position shots, target size Group 4, 10-20 yards

The shooting position will be marked with the exact distance.